

## **Youth Grant Program Overview**

The Youth Grant is designed to support children and young adults aged 3 to 19, providing them with opportunities to engage in enriching activities that foster growth in academic, artistic, and physical domains. This grant is available to those who meet specific financial criteria, ensuring that the benefits reach those who need them the most.

### **Academic Activities**

Participants can engage in activities that focus on specific academic subjects. These include:

- **Clubs:** Providing a platform for students to discuss, practice, and deepen their knowledge in a particular subject area. Clubs foster collaboration and intellectual development in a supportive environment.
- **Competitive Teams:** Offering opportunities for students to apply their academic skills in a competitive setting, either locally or nationally. These teams encourage teamwork, strategic thinking, and resilience.

### **Arts and Crafts**

The grant supports participation in arts and crafts activities, which are mentally engaging and encourage creativity at any age. Examples of activities include:

- **Visual Arts Programs:** Including painting, drawing, and other forms of visual expression. These activities help participants develop fine motor skills, express their imagination, and explore different artistic techniques.

### **Physical Activities**

Physical health and mental well-being are essential components of personal development. The grant supports activities that promote these aspects, such as:

- **Sports:** Encouraging participation in various sports that teach teamwork, discipline, and perseverance.
- **Dance or Yoga:** These activities not only promote physical fitness but also help in developing self-discipline, body awareness, and mental focus.

This grant aims to provide youth with the resources they need to explore and excel in these vital areas, ensuring a well-rounded and fulfilling development experience.

Please submit all invoices for grant approval. Examples include expenses such as:

- **Money for Sports and Sports Gear:** Costs associated with participation fees, uniforms, and necessary equipment.
- **Money for Art Class and Supplies:** Fees for classes and the cost of materials like paints, brushes, and canvases.

**Note:** Rightside Up will not cover any additional costs within these areas, such as raffle ticket buyouts or volunteer hours. These responsibilities will be left to the grant recipient. Please ensure that all invoices clearly detail the activity and associated costs to facilitate a smooth approval process.